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An Explanatory Model of Physics Faculty Conceptions about the Problem-Solving Process*

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Outline of talk

- 1. Putting the study into perspective
- 2. Rationale
- 3. Background Initial Explanatory Model
- 3. Current Study Refined Explanatory Model
- 4. Summary











Rationale

Transformation Process

Initial State of Learner



Traditional Instruction (i.e., teacher-centered lecture, verification labs, textbook problems)



Instructor

Van Heuvelen (1991), AJP, 59(10)

Not very effective at accomplishing certain desired final states

Chi, Feltovich, & Glaser, 1981; Maloney, 1994; Mazur, 1997; McDermott, 1993; Van Heuvelen, 1991

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Contributions of Physics Education Transformation Process

Initial State of Learner

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Overview, Case Study (Van Heuvelen et. al.)

Cooperative Group Problem Solving (Heller et. al.) Peer Instruction Instructor (Mazur et. al.) Personal Assistants for Learning (Reif et. al.)





SCALE-UP (Beichner et. al.) Minds on Physics Tutorials (Mestre et. al.) (McDermott et. al.)

> Workshop Physics (Laws et. al.)

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Why don't more instructors use research based curricular materials?

Our hypothesis: The available curricular materials are not consistent with instructor's conceptions

It is important to either:

- 1. Change the curricular materials
- Curricular materials built on instructors' conceptions are more likely to be used and used appropriately

2. Change the instructor conceptions

We know from students:

Changing conceptions is hard

In either case it is first necessary to determine what these conceptions are

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Focus of This Study

Instructor Conceptions

1.Subject (i.e., conceptions about the subject they are teaching) 2. Teaching and Learning (e.g., pedagogical knowledge, orientation towards teaching) 3.Context (e.g., conceptions of student capabilities, conceptions of administrative constraints) Instructor conceptions about the problem-solving process

Influence*

1. How they model/explain problem solving to students

- 2. How they expect students to solve problems
- 3. How they expect students to learn how to solve problems
- 4. Their attitudes towards curricular materials

*Prosser & Trigwell (1999), Understanding Learning and Teaching



Why Problem Solving?

- Physics Course (e.g., Donald, 1993)
 - Key element
 - Goal



- **Constituent Departments** (e.g., survey conducted by PERG @ UMn)
 - Goal: learn generalized problem-solving skills within the context of physics
- Life
 - Ability to solve problems in new situations or under new constraints
 - Hallmark of successful scientists and engineers



Overview of Program

Exploratory Study – Small Sample

> Initial model based on 6 RU instructors

Refine and expand the initial model based on 24 interviews with instructors from different institutions in the state of MN

Determine the distribution of conceptions among instructors using a larger national sample Sharpen understanding using an international sample

Focused Study – Large Sample

The Interview Tool

To investigate instructor conceptions, we developed a 1½ - 2 hour interview based on instructional artifacts:

- 1st) 3 Instructor solutions: varied in the details of their explanation, physics approach, and presentation structure
- 2nd) 5 Student solutions: based on actual final examination solutions at the University of Minnesota to represent features of student practice
- **3rd) 4** Problem types: represent a range of the types of problems used in introductory physics courses

All artifacts were based on **one problem** – instructors were given the problem and asked to solve it on their own before the interview

The Interview Tool - IS

Instructor solution I h = 23... R=.65m The tension does no work Conservation of energy between point A and B

At point A, Newton's 2nd Law gives us: $\vec{T} \cdot \vec{w} = m\vec{a}$ $T - w = mv_{A}^{2}/R$ $T = 18_N + 2.18_N \cdot 23_m / .65_m = 1292N$

 $Mv_{\star}^2/2 = mah$

 $V_A^2 = 2gh$



Instructor solution II top (w=18N = weight of stone K= 0.6 ↓ h= 23m R= 0.65m $v_t \approx 0 = velocity at top$ $\frac{1}{2} \int V_r = ? = velocity at release$ release v_{b} = ? = velocity at bottom $\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} force my hand exerts = F=?$ bottom Step 1) Find v, needed to reach h Conservation of energy for the stone earth system, since no external forces, $E_i = E_e$ Ensistent = Eton Note: you could also choose other systems. $\mathsf{PE}_{\mathsf{release}} + \mathsf{KE}_{\mathsf{release}} = \mathsf{PE}_{\mathsf{top}} + \mathsf{KE}_{\mathsf{top}}$ KE of earth estimated to be O $m_{g}R + m_{r}^{2}/2 = m_{g}h + m_{r}^{2}/2$ $v_{c}^{2} = 2q(h - R)$ You could also use kinematics to find v. Step 2) Find v, needed to have v, at release E_{bottom} = E_{release} Conservation of energy for the stone earth system. Since T1v in circular path, T does no work. PEhotom + KEhotom = PErrieses + KErrieses $mgO + mv_b^2/2 = mgR + mv_c^2/2$ Using v. from above: $V_{b} = [2gh]^{1/2}$ Step 3) Find T_n, tension at bottom, needed for stone to have v_n at bottom $\Sigma \vec{F} = m\vec{a}$ To relate the forces to velocity we can look at ΣFe= mae the radial component, and use a_x=v²/R. $T_{h} - w = m v_{h}^{2}/R$ Using v, from above: Free body diagram $T_{\rm h}$ - w = 2 mgh/R T_n = w + 2 w h/R = 18 + 2 18 23/.65 = 1292N T, equals F, the force my hand exerts, for a massless string

Instructor solution III Approach: w = 18I need to find F_m, force exerted by me. I know F_=? the path, h (height at top) and v_t (velocity at top) A) For a massless string $F_m = T_b (T_b$ -Tension at bottom) B) I can relate T_b to v_b (velocity at bottom) using the radial component of $\Sigma \vec{F} = m\vec{a}$, and radial acceleration $a_R = v^2/R$, since stone is in circular path C) I can relate v_h to v_t using either i) energy ii) Dynamics and kinematics ii) Messy since forces/accelerations change through the circular path i) I can apply work-energy theorm for stone. Path has 2 parts: first - circular, earth and rope interact with stone, second - vertical, earth interacts with stone In both parts the only force that does work is weight, since in first part hand is not moving $\Rightarrow T \downarrow v \Rightarrow T$ does no work. Execution: B) Relate T, to v, Substituting C) into B) $\Sigma \vec{F} = m\vec{a}$ $T_{v} - w = 2 w h/R$ N=N m/m ∑ F₂= ma₂ units O.K. $F_{m} = T_{h} = w + 2 w h/R$ = 18 + 2 18 23/.65 $T_{h} - w = m v_{h}^{2}/R$ = 1292N C) Relate v_k to v_t Work = ΔKE Large compared to weight, but stone needs to travel up large distance For constant force $\vec{F} \cdot \vec{d} = KE_c - KE_c$ Check limits: $T_{n} \uparrow$ as $R \downarrow$, for smaller circle I'll need bigger force, reasonable Fydy = KEtop - KEhotton

h=23m

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The Interview Tool - SS









Student Solution E
Student
Solution

$$V^{2} = \lambda_{gh}$$

 $F = Mg = \frac{m \lambda_{gh}}{R}$
 $F = 18 + \frac{\lambda \cdot 18 \cdot \lambda_{3}}{.65} = 1292 N$



The Interview Tool - P

23 m

String breaks he

65 cm

Problem A Problem A

A 1.8 kg mass is attached to a frictionless pivot point and is moving in a circle at the end of a 65 cm string. The string breaks when the mass is moving directly upward and the mass rises to a maximum height of 23.0 m. What is the tension in the string onequarter turn before the string breaks? Assume that air resistance can be neglected.

- A) What velocity, v₁, must the stone have when released in order to rise to 23 meters above the lowest point in the circle?
- B) What velocity, v_{o} , must the stone have when it is at its lowest point in order to have a velocity v_1 when released?
- C) What force will you have to exert on the string at its lowest point in order for the stone to have a velocity v_o ?

Problem C Problem C

You are working at a construction site and need to get a 3 lb. bag of nails to your co-worker standing on the top of the building (60 ft. from the ground). You don't want to climb all the way up and then back down again, so you try to throw the bag of nails up. Unfortunately, you're not strong enough to throw the bag of nails all the way up so you try another method. You to the bag of nails to the end of a 2 ft. string and whirl the string around in a vertical circle. You try this, and after a little while of moving your hand back and forth to get the bag going in a circle you notice that you no longer have to move your hand to keep the bag moving in a circle. You think that if you release the bag of nails when the string is horizontal to the ground that the bag will go up to your co-worker. As you whird the bag of a nails around, however, you begin to worry that the string might break, so you stop and attempt to decide before continuing. According to the string manufacturer, the string is designed to hold up to 100 lbs. You know from experience that the string is most likely to break when the bag of nails is at its lowest point.

Problem B Problem B

You are whirling a stone tied to the end of a string around in a vertical circle having a radius of 65 cm. You wish to whirl the stone fast enough so that when it is released at the point where the stone is moving directly upward it will rise to a maximum height of 23 meters above the lowest point in the circle. In order to do this, what force will you have to exert on the string when the stone passes through its lowest point one-quarter turn before release? Assume that by the time that you have gotten the stone going and it makes its final turn around the circle, you are holding the end of the string at a fixed position. Assume also that air resistance can be neglected. The stone weighs 18 N.

- A) 1292 N
- B) 1258 N
- C) 1248 N
- D) 1210 NE) None of the Above

Note: The choices are based on common student problems.

Problem D Problem D

You are whitting a stone tied to the end of a string around in a vertical circle of radius R. You wish to whith the stone fast cnough so that when it is released at the point where the stone is moving directly upward it will rise to a maximum height, H, above the lowest point in the circle. In order to do this, what force will you have to exert on the string when the stone passes through its lowest point one quarter turn before release? Assume that by the time that you have gotten the stone going and it makes its final turn around the circle, you are holding the end of the string at a fixed position. Assume also that air resistance can be neglected.

A) For each point labeled in the diagram, circle the symbol(s) that describe how the speed of the stone is changing.



Problem Used in the Interview

You are whirling a stone tied to the end of a string around in a vertical circle having a radius of 65 cm. You wish to whirl the stone fast enough so that when it is released at the point where the stone is moving directly upward it will rise to a maximum height of 23 **meters** above the lowest point in the circle. In order to do this, what force will you have to exert on the string when the stone passes through its lowest point onequarter turn before release? Assume that by the time that you have gotten the stone going and it makes its final turn around the circle, you are holding the end of the string at a fixed position. Assume also that air resistance can be neglected. The stone weighs 18 N.

Final examination question (Fall, 1997)

An Expert Solution



top

bottom



No work is done by string (since $T \perp v$), so all work is done by gravity. Using conservation of energy between bottom and top: $\frac{1}{2}mv_{bottom}^2 = mgh$ $v_{bottom}^2 = 2gh$

Using Newton's 2nd Law at the bottom



 $\overline{T_{bottom}} = 1292 N$

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Selecting Instructors for Interviews

Physics instructors in Minnesota (~107 meet selection criteria):

- taught introductory calculus-based physics course in the last 5 years (conducted in Spring of 2000)
- could be visited and interviewed in a single day

Sample Randomly Selected:

30 instructors

(From 35 contacted, 5 declined to be interviewed)

Roughly evenly divided among:

1) Community College (CC) N = 7

- 2) Private College (PC) N = 9
- 3) State University (SU) N=8
- 4) Research University (RU) N = 6

Interviews were videotaped and the audio portion transcribed:

~ **30** pages of text/interview



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Refine and expand the initial model based on 24 interviews with instructors from different institutions in the state of MIN

Determine the distribution of conceptions among instructors using a larger national sample

Sharpen understanding using an international sample

Focused Study – Large Sample





Video- & audiotapes of 6 interviews (> 9 hrs)

Why Concept Map?

Concept Maps allow for:

 reduction of complex data into visual representations

 explicit connections to be made between ideas that can then be tested

(>180 pages) **Statements** (>2400)**Concept Maps** $(14 \times 6 = 84)$ Combined **Concept Map** (14)

Interview transcripts





What is Problem Solving?

"Process of Moving Towards a Goal When the Path is Uncertain"

- If you know how to do it, it is not a "problem"
- A problem for a student is not a problem for the faculty

Exercise vs. Problem

Problems are solved using tools

 General Purpose Heuristics

 Problem Solving involves Uncertainty and Mistakes

M. Martinez (1998), Phi Beta Kappan, April



Limitation: Instructors' conceptions are inferred from what they talk about when describing the problem-solving process during the interview, in the context of introductory calculus-based physics, not about how they actually solve problems or how they actually teach Fernandez, M.L., Hadaway, N., & Wilson, J.W. (1994). Problem Solving: Managing It All. Connecting Research to Teaching, 87:3, 195-199.



The Problem Solving Process six research university instructors

Conception 1: A linear decisionmaking process (backtracking is not necessary)

Step 1: "Know" physics principle(s) to use

Step 2: Clarify thinking (e.g. by using diagrams)

Step 3: Use tools (e.g., algebra, FBD) to get answer

Step 4: Evaluate answer

Conception 2: A process of exploration and trial and error

Step 1: Decide on goal (e.g., target to known)

Step 2: "Explore" the problem and "decide" on possibly useful approaches or principles

Step 3: Try most promising approach

Step 4: Evaluate progress (return to step 2 if necessary) Conception 3: An art form that is different for each problem

(no process given)

Overview of Program Exploratory Study – •PERC **Proceedings (2001) Small Sample** •PERC **Proceedings (2002)** Initial o 🔿 •Henderson **Dissertation** (2002) model based •Henderson, et. al. (2004), *AJP* on 6 RU instructors Now **Refine and expand the** initial model based on 24 interviews with instructors from different institutions in the state of MN (Community College, Private College, State University) Determine the distribution of conceptions among instructors using a larger national sample Sharpen understanding using an international sample **Focused Study** – Large Sample



Research Question

To what extend does the Initial Explanatory Model of instructors' conceptions about the problemsolving process need refinement and expansion?

• There are consequently three sub-questions

- When the sample of instructors is increased from 6 to 30:
- 1. Do the qualitatively different conceptions of the problemsolving process in the Initial Explanatory Model remain the same?
- 2. Where appropriate, can the lack of detail in the problemsolving process be filled?
- **3.** Are the different conceptions of the problem-solving process really qualitatively different?

Targeted Analysis

Analyzing interviews is very time consuming

6 interviews -> 30 interviews

Target a feature (Problem-Solving Process) of the initial explanatory model and cut down the analysis time

- Identify parts of interview where statements about the problem-solving process were found in previous study
- Analyze additional interviews
 - Code only statements regarding the problem-solving process
 - Generate problem-solving process concept map
- Refine Initial Explanatory Model (randomly selected, nonresearch university faculty)
- Develop Refined Explanatory Model





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Description of Problem Solving Process by Institutional Type – Type of Process

Problem-Solving Processes



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Answer to sub-question 1

Different Conceptions of the Problem-Solving Process	Initial Explanatory Model (Exploratory Study – n = 6)	Refined Explanatory Model (Convergent Study – n = 30)
1	Linear Decision-Making Process (3)	Decision-Making Process that is Linear (22)
2	Process of Exploration and Trial and Error (2)	Decision-Making Process that is Cyclical (7)
3	An Art Form that is different for each problem (1)	An Art Form that is different for each problem (1)



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1. Decision-Making Process – Linear (n = 22)



Step 1: "Know" physics principle(s) to use
Step 2: Clarify thinking (e.g. by using diagrams)
Step 3: Use tools (e.g., algebra, FBD) to get answer
Step 4: Evaluate answer

Step 1: Understand the problem

- Step 2: Visualize, extract, & categorize the physical situation
- Step 3: "Know" the correct physics principle(s) & figure out an approach based on experience of having solved many problems
- Step 4: Apply the principle(s) & make assumptions when necessary

Step 5: Go through the mathematics

Step 6: Evaluate the answer

2. Decision-Making Process - Cyclical (n = 7)



Step 1: Decide on goal (e.g., target to known) Step 2: "Explore" the problem and "decide" on possibly useful approaches or principles Step 3: Try most promising approach Step 4: Evaluate progress (return to step 2 if necessary) Step 1: Understand, focus, & visualize the meldorg Step 2: "Brainstorm" & "Explore" to come up with possible approaches & principle(s) Step 3: "Experiment" on an approach by deciding on where to start & apply the principle(s) (go back to Step 2 as necessary) Step 4: Go through the mathematics (go back to Step 2 or Step 3 as necessary) Step 5: Evaluate the answer (go back to Step 2 as necessary)



Limitation: Instructors' conceptions are inferred from what they talk about when describing the problem-solving process during the interview, in the context of introductory calculus-based physics, not about how they actually solve problems or how they actually teach Fernandez, M.L., Hadaway, N., & Wilson, J.W. (1994). Problem Solving: Managing It All. Connecting Research to Teaching, 87:3, 195-199.



What is Metacognition?

 People's Thinking about their own Thinking

> Flavell, Freidrichs, & Hoyt, 1970; Bisanz, Vesonder, & Voss, 1978; Cavanaugh & Borkowski, 1979; Kluewe, 1982; Lodico, Ghatala, Levin, Pressley, & Bell, 1983; Schneider, 1985; Schoenfeld, 1987; Paris & Winograd, 1990; Nelson & Dunlosky, 1991; Borkowski & Muthukrishna, 1992

Underlies all higher order thinking, especially problem solving!

Why do we care?

- Research has indicated (Schoenfeld, 1983, 1985a, 1985b, 1987;Lester, Garofalo, & Kroll, 1989)
 - Successful problem solvers spend more time
 planning the directions that may be taken
 monitor and *evaluate* their actions and
 cognitive processes throughout problem solving episodes than do less successful
 problem solvers

Let's see how these instructors view the role of metacognition





Metacognition – Bulk

A naïve assumption could be that these instructors would consider *planning*, *monitoring*, and *evaluating* equally in problem solving

	Number of Statements				
Count	Problem Solving	Metacognition	Planning	Monitoring	Evaluating
Min	14	7	3	0	0
Max	116	53	31	21	8
Average	65	20	12	6	2
Total	1948	606	360	172	74

H₀: $n_p = n_m = n_e$ \rightarrow $\chi^2 = 209.15, p < 0.000$

These instructors, as a whole, did not talk about the three types of metacognition equally when describing the problem-solving process

Metacognition – Different Types Metacognitive Type vs. Type of Problem-Solving Process 40 4 **3** Items 35 Percentage of Metacognitive Type 30 11 5 Items 2 Items 4 25 **3** Items 7 Evaluating 20 Monitoring Planning 15 10 Items 24 10 18 5 Items 5 **10 Items 18 Items** 0 Linear Cyclical **Type of Process**

Metacognition – Different Conceptions Linear Cyclical







Metacognition – Example Comparison Linear Cyclical





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Internal Consistency

 To answer that question, I looked at the details of the individual concept maps within each of the 2 different conceptions

a) Ranking of Concept Map

I to *V*, designating levels of detail with respect to "requirement", "rationale", & "secondary clarification"

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_	_	
-14	- 1	
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Categories	Ι	Ш	<i>III</i>	Ι٧	V
Criteria Components of PS Process: Understand the Problem; Make Plan; Carry out Plan; Looking Back (Do not code in lesser category if only "Looking Back" is missing) Requirement: Information necessary to help execution of main item Reason: rationale that	Consists of a bare- bones skeleton of components with No Requirements listed, and No Reasons listed, and No Secondary Clarifications listed, and No Interconnections apparent in concept	Consists of a complete skeleton of components (with the exception of <i>"Looking Back"</i>), and Contains at least 1 Requirement, and Contains at least 1 Reason, and Contains at least 2 Secondary Charification, and <u>2 out of 3 from above</u> <u>plus</u>	Consists of a complete skeleton of components (with the exception of <i>"Looking Back"</i>), and Contains at least 2 Requirement, and Contains at least 2 Reason, and Contains at least 2 Secondary Charification, and <u>2 out of 3 from above</u> <u>plus</u>	Consists of a complete skeleton of components (with the exception of <i>"Looking Back"</i>), and Contain at least 3 Requirement, and Contain at least 3 Reason, and Contains at least 3 Secondary Charification, and	Consists of a complete skeleton of components (with the exception of <i>"Looking Back"</i>), and Contains more than 3 Requirement, and Contains more than 3 Reason, and Contains more than 3 Secondary Clarification, and
describes how/why item helps facilitate moving solution forward Secondary Clarification: information that clarifies what the main item entails Interconnections: connecting links (i.e., logic loops) between different components & items within the PS Process	шар	Sum of Req, Rea, & 2'nd Cla $0 \le 4$, and <u>0 or 1</u> Interconnection apparent in concept map	Sum of Req, Rea, & 2'nd Cla $4 \le 6$, and <u>1 or 2</u> Interconnections apparent in concept map If SUM is large enough, but # of Interconnection is too low (i.e., "0"), drop down to Category II	Sum of Req, Rea, & 2'nd Cla 6 ≤ 9, and 2 or 3 Interconnections apparent in concept map If SUM is large enough, but # of Interconnection is too low (i.e., "1 or less"), drop down to Category III	Sum of Req, Rea, & 2'nd Cla > 9, and <u>3 and up</u> Interconnections apparent in concept map If SUM is large enough, but # of Interconnection is too low (i.e., "2 or less"), drop down to Category IV

- 1. If Sum is on the border of 2 Categories, use the number of interactions to decide on the appropriate Category
- 2. If multiply-linked items on a map can be thought of as a single chain of thought, it should only be counted once as a Requirement, Reason, or Secondary Clarification
- 3. Interconnections are links between different items of the problem-solving process that are logically related





External Consistency

To answer that question, I also looked at other sources of data
 b) Instructor liking an Example IS

 IS1: Bare-Bone
 IS2: Step-by-Step with Rationale
 IS3: Planning before Execution





Instructor liking an IS vs. Type of Problem-Solving Process



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External Consistency

- To answer that question, I also looked at other sources of data
 - b) Instructor liking an Example IS
 - c) Solve problems using general quantitative PS skills within the context of physics
 - Very Important
 Important
 Somewhat Important
 Slightly Important
 Unimportant





External Consistency

- To answer that question, I also looked at other sources of data
 - b) Instructor liking an Example IS
 - c) Importance of Quantitative PS
 - d) Solve problems using general qualitative PS skills within the context of physics
 - **Very Important**
 - Important
 - **Somewhat Important**
 - **Slightly Important**
 - Unimportant



Consistency Checks – Wrap Up Looking at the details within the 2 different conceptions, and comparing across various other sources of data ...

Internal

a. Ranking of Concept Map External

- **b.** Liking an IS
- c. Importance of Quantitative PS
- d. Importance of Qualitative PS

All showed qualitative differences and similar trends!



Summary

Two qualitatively different conceptions of the problem-solving process: Linear and Cyclical

Qualitative Differences	Linear	Cyclical	
Decision on Approach	Know	Brainstorm, Explore, and Experiment	
Backtracking	Not Necessary	Necessary	
Uncertainties and Mistakes	Not part of problem solving	Inherent part of problem solving	
Metacognition	Less Involved	More Extensive	



Implications – Theoretical

1. The initial explanatory model can serve as a productive framework from which to study instructor conceptions in more detail

- **2. Increased observational reliability** (*analysis over smaller segments, articulation of more explicit* descriptions of model elements, refinements of model elements, and triangulation of observational support)
 - provided a means for generalizing over samples in the same population
 - strengthened the refined explanatory model as a more viable model



Implications – Methodological

1. Identification of relevant segments of the interview allowed for a more targeted analysis procedure that is the nature of more convergent studies

2. The analysis method made the model elements and interconnections explicit

- proved to be useful when critiquing and refining
- provided a transparent way to include reference

3. Specific targeting of problem solving effective in uncovering other implicit conceptions that underlie the process



Implications – Practical

Research has shown that problem-solving frameworks that embody metacognitive processes can be effective tools in the instruction of problem solving

It is unclear, however, if physics instructors, as experts in the field, can adequately unpack the internalized knowledge on their own so as to make the instruction on problem solving and metacognition explicit and coherent

- **1. Instructors expressed conceptions similar to the problem-solving frameworks in literature (with different words and number of steps)**
 - Frameworks and instructional structures must be flexible so instructors have the freedom to refine as they see fit
 - Frameworks and instructional structures must be robust so that the refinements are not detrimental



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Research has shown that problem-solving frameworks that embody metacognitive processes can be effective tools in the instruction of problem solving

It is unclear, however, if physics instructors, as experts in the field, can adequately unpack the internalized knowledge on their own so as to make the instruction on problem solving and metacognition explicit and coherent

- 2. Instructors expressed limited conceptions about certain metacognitive processes (not as much *monitoring* and *evaluating* as *planning*)
 - Frameworks and instructional structures must explicitly address all metacognition, and provide language with which to frame such metacognition during instruction
 - Frameworks and instructional structures must provide opportunities to experience the benefits

Next Steps ...

- Close-ended survey/questionnaire for determining the distribution of physics instructors' conceptions in national sample
 - Conceptions on process
 - Conceptions on decision making
 - Main units of process
 - Detail of process
 - Role of Metacognition
 - Types of Metacognition
 - etc ...



Thanks Everybody!



Please visit our website for more information: http://groups.physics.umn.edu/physed/

> Or send Email to: vkuo@physics.umn.edu

